### Session One: Be an Entrepreneur
Students explore well-known businesses by matching entrepreneurs to their businesses, and identify their own entrepreneurial traits.

**Objectives:**
The students will:
- Recognize the impact entrepreneurs have on a region.
- Apply traits that are common to successful entrepreneurs to their own skills and abilities.

<table>
<thead>
<tr>
<th>Academic Standards</th>
<th>Common Core ELA</th>
<th>Common Core Math</th>
</tr>
</thead>
<tbody>
<tr>
<td>SS5.3.3 Identify and describe how science and technology have affected production and distribution locally, nationally, and globally (e.g., trains and natural resources).</td>
<td>RI.4.1-2 RI.4.4 RI.4.7 RF.4.3-4 SL.4.1 SL.4.3 L.4.3-4 L.4.6</td>
<td>Mathematical Practices 1-2 4-7</td>
</tr>
</tbody>
</table>

### Session Two: Resources: Tools for Entrepreneurs
Students are introduced to resources and use this information, working in teams to create new businesses.

**Objectives:**
The students will:
- Define natural, human, and capital resources.
- Describe how products and services use resources.

<table>
<thead>
<tr>
<th>Academic Standards</th>
<th>Common Core ELA</th>
<th>Common Core Math</th>
</tr>
</thead>
<tbody>
<tr>
<td>SS5.3.2 Identify basic economic concepts (e.g., supply, demand, price, and trade). SS5.5.2 Explain how physical features, patterns, and systems impact different regions and how these features may help us generalize and compare areas within the state, nation, or world.</td>
<td>RI.4.4 RI.4.7 RF.4.3-4 W.4.2 W.4.8 SL.4.1-5 L.4.3-4 L.4.1-6</td>
<td>Mathematical Practices 1-2 4-8</td>
</tr>
</tbody>
</table>

### Session Three: Hot Dog Stand Game
Students learn the fundamental tasks performed by a business owner by playing the Hot Dog Stand game and tracking their revenue and expenses.

**Objectives:**
The students will:
- Track the revenue and expenses of a business.
- Identify the fundamental tasks required to run a business.
- Explain the importance of keeping an accurate account of a business’s financial information.

<table>
<thead>
<tr>
<th>Academic Standards</th>
<th>Common Core ELA</th>
<th>Common Core Math</th>
</tr>
</thead>
<tbody>
<tr>
<td>SS5.3.4 Explain the roles and effect of money, banking, savings, and budgeting in personal life and society.</td>
<td>RI.4.2-4 RI.4.7 RF.4.3-4 SL.4.1 SL.4.3 L.4.1 L.4.3-6</td>
<td>Mathematical Practices 1-7</td>
</tr>
</tbody>
</table>

### Session Four: Entrepreneurs Solve Problems
Students journey through the complex world of business problem solving by brainstorming ideas and by determining the price, advertising, and supply for a new business using the Problem-Solver Catcher.

**Objectives:**
The students will:
- Demonstrate the problem solving process.
- Identify the potential risks and rewards in making business decisions.

<table>
<thead>
<tr>
<th>Academic Standards</th>
<th>Common Core ELA</th>
<th>Common Core Math</th>
</tr>
</thead>
<tbody>
<tr>
<td>SS5.3.3 c) identify and describe the impact of science and technology on production and distribution.</td>
<td>RI.4.1 RI.4.3-4 RI.4.7 RF.4.3-4 W.4.2 W.4.8 SL.4.1-2 SL.4.4 L.4.1 L.4.3-4 L.4.6</td>
<td>Mathematical Practices 1-2 4-6-7</td>
</tr>
</tbody>
</table>
# JA Our Region

<table>
<thead>
<tr>
<th>Session Details</th>
<th>Academic Standards</th>
<th>Common Core ELA</th>
<th>Common Core Math</th>
</tr>
</thead>
</table>
| **Session Five: Entrepreneurs Go Global**  
Students demonstrate the supply chain by working in teams to build a sticker-sheet computer.  
**Objectives:**  
The students will:  
  ▪ Apply the supply chain to a manufacturing example.  
  ▪ Explain how resource providers, businesses, and consumers are interdependent. | SS5.4.3 Select current events for relevance and apply understanding of cause and effect to determine how current events impact people or groups. | RI.4.3-4  
RI.4.7  
RF.4.3-4  
SL.4.1-4  
L.4.1  
L.4.3-4  
L.4.6 | NA |